\$699,000 - 1217 Sw 130th Lane, Burien

MLS® #2272220

\$699,000

3 Bedroom, 2 Bathroom, 1,560 sqft Residential on 0.18 Acres

Shorewood, Burien, WA

The best-valued and most extensively updated midcentury rambler around with vaulted ceilings and a highly functional floor plan. The kitchen's remarkably smart design has quartz countertops with purple stone highlights, solid maple shaker cabinets w/ slow-close drawers, lazy-susan, a deep well sink, a 5-stage reverse osmosis water filter, and dual pantries. The updates feature continuous waterproof Pergo plank floors, crawl space insulation, and double-pane vinyl windows. NEW TPO roof in 2019, 200 amp electrical panel, updated PEX plumbing, and floor-to-ceiling tiled shower and bath areas. Fully fenced private backyard for entertaining, and keeping pets safe. The lot has RV or other toy parking, along with a shop to enjoy creative hobbies.



Built in 1962

Essential Information

MLS® # 2272220
List Price \$699,000
Sale Price \$699,000
Price Per SqFt \$448
Bedrooms 3

Bathrooms 2 Full Baths 1

Square Footage 1,560 Acres 0.18 Year Built 1962 Type Residential
Sub-Type Residential
Style See Remarks

Status Sold

Community Information

Address 1217 Sw 130th Lane

Area 130 - Burien/Normandy Park

Subdivision Shorewood

City Burien
County King
State WA
Zip Code 98146

Amenities

Parking Spaces 1

Parking Attached Carport, Driveway, Off Street, RV Parking

Interior

Interior Features Bath Off Primary, Double Pane/Storm Window, Fireplace, Laminate

Hardwood, Vaulted Ceiling(s), Walk-In Closet(s), Water Heater

Appliances Dishwasher(s), Dryer(s), Disposal, Microwave(s), Refrigerator(s),

Stove(s)/Range(s), Washer(s)

Fireplace Yes # of Fireplaces 1

Fireplaces Wood Burning

Exterior

Exterior Features Wood

Lot Description Dead End Street Foundation Post & Dead End Street

School Information

District Highline

Elementary Hazel Vly Elem
Middle Cascade Mid
High Highline High

Additional Information

Days on Market 382

Cumulative Days on Market 382 Days on Website 284