

\$709,900 - 2736 Nome Street, Bellingham

MLS® #2287201

\$709,900

4 Bedroom, 3 Bathroom, 1,857 sqft
Residential on 0.21 Acres

Birchwood, Bellingham, WA

Welcome to this inviting 4-bed, 3-bath rambler on the fringe of the Columbia neighborhood! Built on a readily subdividable multi-family zoned lot (buyer to verify), this property offers investment opportunity, future expansion or simply enjoying the extra space. Step inside to discover a well-maintained, spacious interior with bright, open living spaces, ample sunlight & a new back deck perfect for entertaining. The fully fenced yard includes generous space to garden, while the detached garage/shop offers versatile storage. The covered RV/boat parking is an added bonus. With Squaticum Creek Park nearby, outdoor enthusiasts will relish easy access to scenic trails. Don't miss out on this charming home in a prime location in Bellingham.



Built in 1937

Essential Information

MLS® #	2287201
List Price	\$709,900
Sale Price	\$680,000
Price Per SqFt	\$366
Bedrooms	4
Bathrooms	3
Full Baths	3
Square Footage	1,857
Acres	0.21
Year Built	1937

Type	Residential
Sub-Type	Residential
Status	Sold

Community Information

Address	2736 Nome Street
Area	860 - Bellingham
Subdivision	Birchwood
City	Bellingham
County	Whatcom
State	WA
Zip Code	98225

Amenities

Parking Spaces	1
Parking	Detached Garage, RV Parking
Garage Spaces	1

Interior

Interior Features	Bath Off Primary, Ceiling Fan(s), Ceramic Tile, Dining Room, Fireplace, Hardwood, Skylight(s), Vaulted Ceiling(s), Walk-In Closet(s), Wall to Wall Carpet			
Appliances	Dishwasher(s),	Dryer(s),	Microwave(s),	Refrigerator(s), Stove(s)/Range(s), Washer(s)
Fireplace	Yes			
# of Fireplaces	1			
Fireplaces	Gas			

Exterior

Exterior Features	Cement Planked, Wood
Lot Description	Corner Lot, Paved
Foundation	Poured Concrete

School Information

District	Bellingham
Elementary	Buyer To Verify
Middle	Buyer To Verify
High	Buyer To Verify

Additional Information

Days on Market	362
Cumulative Days on Market	362
Days on Website	343