\$725,000 - 3300 Meridian Avenue N 304, Seattle

MLS® #2296900

\$725,000

2 Bedroom, 2 Bathroom, 1,073 sqft Residential on 0.00 Acres

Wallingford, Seattle, WA

Fall in love w/ this stunning upper floor unit anchored steps from SLU! Smart, impressive floorplan maximizes utility & comfort. A wall of natural light greets you on entry & nicely juxtaposed against a cozy fireplace, plush carpeting underfoot & LED lighting above. Open kitchen/dining room keeps you connected. Loads of counterspace & cabinetry along w/ bamboo flooring, ss apps & breakfast bar complete the vibe. Primary suite: soaking tub & shower, walk-in closet & separate deck entry. West-facing deck to inhale the fresh air and sunshine. In-unit W/D. Secure underground parking, w/ 2 dedicated parking spots & secure storage for your NW gear. Superbly run association. Burke Gilman, Gas Works, Wallingford, Fremont, shops, schools & transit!



Built in 1993

Acres

Essential Information

MLS®# 2296900 List Price \$725,000 Sale Price \$715,000 Price Per SqFt \$666 Bedrooms 2 2 **Bathrooms** 2 Full Baths Square Footage 1,073

0.00

Year Built 1993

Type Residential

Sub-Type Condominium

Style Traditional

Status Sold

Community Information

Address 3300 Meridian Avenue N 304

Area 705 - Ballard/Greenlake

Subdivision Wallingford

City Seattle

County King State WA

Zip Code 98103

Amenities

Parking Spaces 2

Parking Common Garage

Garage Spaces 2

Interior

Interior Features Balcony/Deck/Patio, Bamboo/Cork, Ceramic Tile, Cooking-Gas,

Dryer-Gas, Fireplace, Wall to Wall Carpet, Washer, Water Heater

Appliances Dishwasher(s), Dryer(s), Disposal, Microwave(s), Refrigerator(s), See

Remarks, Stove(s)/Range(s), Washer(s)

Fireplace Yes

of Fireplaces 1

Fireplaces Gas

of Stories 4

Exterior

Exterior Features Brick, Cement/Concrete, Stucco

Lot Description Curbs, Paved, Sidewalk

School Information

District Seattle

Additional Information

Days on Market 324

Cumulative Days on Market 324

Days on Website 274
HOA Fees \$575
HOA Fees Frequency Monthly