

\$499,000 - 96 Windward Drive, Bellingham

MLS® #2300336

\$499,000

2 Bedroom, 2 Bathroom, 1,572 sqft

Residential on 0.15 Acres

Sudden Valley, Bellingham, WA

Great Deal on this Sudden Valley home right around the corner from the lake and golf course. This two-story residence, with 2bd rm and 2ba rms + office, sparkles with fresh paint, new carpet and luxury plank flooring. Separate family room & living room space w eating nook and kitchen boasting newer appliances. Large garage, storage, lots of closets and a laundry room are some perks. Enjoy the low-maintenance yard with outdoor space and without the hassle. Deck overlooks the trees, where you can relax and take in the natural beauty. Easy access to Lake Whatcom, community parks, trails, and recreational facilities. Excellent curb appeal with new exterior paint, clean roof and gutters. This home will invite you in with a warm, welcoming vibe.



Built in 1997

Essential Information

MLS® #	2300336
List Price	\$499,000
Sale Price	\$499,000
Price Per SqFt	\$317
Bedrooms	2
Bathrooms	2
Full Baths	1
Square Footage	1,572
Acres	0.15

Year Built	1997
Type	Residential
Sub-Type	Residential
Status	Sold

Community Information

Address	96 Windward Drive
Area	850 - Sudden Valley
Subdivision	Sudden Valley
City	Bellingham
County	Whatcom
State	WA
Zip Code	98229

Amenities

Parking Spaces	2
Parking	Attached Garage
Garage Spaces	2

Interior

Interior Features	Bath Off Primary, Ceramic Tile, Double Pane/Storm Window, Dining Room, Fireplace, Walk-In Closet(s), Wall to Wall Carpet, Water Heater
Appliances	Dishwasher(s), Dryer(s), Disposal, Microwave(s), Refrigerator(s), Stove(s)/Range(s), Washer(s)
Fireplace	Yes
# of Fireplaces	1
Fireplaces	Gas

Exterior

Exterior Features	Wood Products
Lot Description	Paved
Foundation	Poured Concrete

School Information

District	Bellingham
Elementary	Buyer To Verify
Middle	Buyer To Verify
High	Bellingham High

Additional Information

Days on Market	327
Cumulative Days on Market	327
Days on Website	354
HOA Fees	\$146
HOA Fees Frequency	Monthly