\$397,000 - 3111 Newmarket Street 308, Bellingham

MLS® #2319959

\$397,000

1 Bedroom, 1 Bathroom, 644 sqft Residential on 0.00 Acres

Barkley, Bellingham, WA

Beautifully maintained condo located in the highly desirable Barkley Village Community. The Open Living Space includes a spacious Kitchen Island, Granite Counters and Stainless Steel Appliances. This unit has had minimal use serving as a second home for the previous owners and offers a convenient lifestyle. This Unit has its own designated parking and storage space in a gated parking garage with elevator access to your home. Enjoy Urban Village Living with easy access to Bellinghams Interurban trails, shopping, grocery stores, restaurants, banks, fitness centers, library, theater, medical and veterinary services, and more all just steps from your front door. Experience comfort, style, security and convenience with this exceptional property.



Built in 2007

Year Built

Essential Information

MLS® # 2319959
List Price \$397,000
Sale Price \$387,500
Price Per SqFt \$602
Bedrooms 1

Bathrooms 1
Full Baths 1
Square Footage 644
Acres 0.00

2007

Type Residential
Sub-Type Condominium
Style Contemporary

Status Sold

Community Information

Address 3111 Newmarket Street 308

Area 860 - Bellingham

Subdivision Barkley

City Bellingham

County Whatcom

State WA Zip Code 98226

Amenities

Parking Spaces 1

Parking Common Garage, Off Street

Garage Spaces 1

Interior

Interior Features Balcony/Deck/Patio, Ceramic Tile, Cooking-Gas, Dryer-Electric, Ice

Maker, Laminate Tile, Washer, Water Heater

Appliances Dishwasher(s), Dryer(s), Disposal, Microwave(s), Refrigerator(s),

Stove(s)/Range(s), Washer(s)

of Stories 5

Exterior

Exterior Features Brick, Cement Planked, Metal/Vinyl

Lot Description Curbs, Sidewalk

School Information

District Bellingham

Elementary Northern Heights Ele

Middle Shuksan Mid

High Squalicum High

Additional Information

Days on Market 355

Cumulative Days on Market 355

Days on Website 225

HOA Fees \$377 HOA Fees Frequency Monthly