\$429,000 - 1708 Stuart Street, Walla Walla

MLS® #2336509

\$429,000

3 Bedroom, 1.5 Bathroom, 1,372 sqft Residential on 0.23 Acres

Walla Walla, Walla Walla, WA

This charming home offers main-level living with plenty of natural light highlighting the open living/dining room hardwood floors. Updated kitchen boasts ss appliances, including a new gas stove. Half bath is located just off the kitchen, with a newly remodeled utility room featuring custom cabinetry for added storage. Down the hallway, you'll find the bedrooms, and full bath. Perfect for entertaining, the dining room opens to a large deck that overlooks the landscaped yard. For outdoor fun, an newer above-ground pool rests on a large slab, while a large, insulated, and freshly painted 12 x 16 shed sits nearby. The basement features a wood stove and a shop area, plus an open area that awaits your personal touch to complete the space.



Built in 1966

Essential Information

MLS®# 2336509 List Price \$429,000 \$434,150 Sale Price Price Per SqFt \$316 **Bedrooms** 3 **Bathrooms** 1.5 Full Baths 1 Half Baths 1 Square Footage 1,372 Acres 0.23

Year Built 1966

Type Residential

Sub-Type Single Family Residence

Status Sold

Community Information

Address 1708 Stuart Street

Area 933 - Southeast Walla Walla County

Subdivision Walla Walla City Walla Walla County Walla Walla

State WA Zip Code 99362

Amenities

Parking Spaces 2

Parking Attached Carport, RV Parking

Interior

Interior Features Ceiling Fan(s), Ceramic Tile, Double Pane/Storm Window, Dining Room,

Fireplace, Jetted Tub

Appliances Dishwasher(s), Disposal, Microwave(s), Refrigerator(s),

Stove(s)/Range(s)

Fireplace Yes

of Fireplaces 2

Fireplaces Electric, Wood Burning

Exterior

Exterior Features See Remarks, Wood, Wood Products

Lot Description Alley, Paved

Foundation Poured Concrete

School Information

District Walla Walla
Elementary Berney Elem
Middle Pioneer Mid

High Walla Walla High

Additional Information

Days on Market 176

Cumulative Days on Market 176
Days on Website 204