# \$625,000 - 4118 Silverbell Way, Bellingham

MLS® #2346454

# \$625,000

3 Bedroom, 2 Bathroom, 1,638 sqft Residential on 0.10 Acres

Cordata, Bellingham, WA

\*\*\* Great location in Cordata & single level living make this cute 1,638 sf 3 BR / 2 BA a home to see \*\* One owner since it was new in 2007, this highly functional floorplan boasts newer stainless steel refrigerator, microwave, dishwasher, a walk-in pantry, granite countertops & more \*\* With central air conditioning, 2-year old roof & gutters, 9-foot ceilings & a private deck & it's easy to see this won't last \*\* Generous 2-car garage w/ man door \*\* Front yard requires no maintenance or mowing, leaving your weekends free to do fun stuff \*\* Quiet neighborhood that's close to shopping, restaurants, medical facilities, walking trails & I-5, making it so easy to get around \*\* Add this one to your list & see it today before it's snapped up \*\*\*





#### **Essential Information**

MLS®# 2346454 List Price \$625,000 Sale Price \$614,000 Price Per SqFt \$375 **Bedrooms** 3 2 **Bathrooms** 2 Full Baths

Square Footage 1,638 Acres 0.10 Year Built 2007



Type Residential

Sub-Type Single Family Residence

Status Sold

# **Community Information**

Address 4118 Silverbell Way

Area 860 - Bellingham

Subdivision Cordata

City Bellingham

County Whatcom

State WA

Zip Code 98226

# **Amenities**

Parking Spaces 2

Parking Attached Garage

Garage Spaces 2

## Interior

Interior Features Bath Off Primary, Ceiling Fan(s), Fireplace, Laminate, Walk-In Pantry,

Water Heater

Appliances Dishwasher(s), Dryer(s), Microwave(s), Refrigerator(s), Washer(s)

Fireplace Yes

# of Fireplaces 1

Fireplaces Gas

### **Exterior**

Exterior Features Cement/Concrete

Lot Description Cul-De-Sac, Curbs, Dead End Street, Paved, Sidewalk

Foundation Poured Concrete

#### **School Information**

District Bellingham

Elementary Buyer To Verify
Middle Buyer To Verify

High Buyer To Verify

### **Additional Information**

Days on Market 156

Cumulative Days on Market 156