\$599,000 - 6723 Perry Avenue Se, Auburn

MLS® #2389765

\$599,000

3 Bedroom, 2.5 Bathroom, 1,692 sqft Residential on 0.13 Acres

Lakeland, Auburn, WA

Welcome home to your light-filled, corner-lot home in the desirable Lakeland Hills community! Featuring 3 bedrooms + a versatile den (ideal for a 4th bedroom or office), 2.5 bathrooms, and a spacious open-concept layout. Enjoy peace of mind with recent updates including brand new interior paint, a new HVAC system with A/C, and a new water heater. The second-floor laundry adds everyday convenience, while the fully fenced backyard offers a private retreatâ€"perfect for pets, entertaining, or simply relaxing. Primary suite includes an en-suite bath with soaking tub. Close to parks, schools, shopping, dining, and community amenities. Don't miss this move-in ready gem in a vibrant, walkable neighborhood!



Built in 2003

Essential Information

MLS®# 2389765 List Price \$599,000 Sale Price \$590,000 Price Per SqFt \$349 **Bedrooms** 3 **Bathrooms** 2.5 2 Full Baths Half Baths 1

1,692

0.13

Square Footage

Acres

Year Built 2003

Type Residential

Sub-Type Single Family Residence

Status Sold

Community Information

Address 6723 Perry Avenue Se

Area 109 - Lake Tapps/Bonney Lake

Subdivision Lakeland
City Auburn
County Pierce
State WA
Zip Code 98092

Amenities

Parking Spaces 2

Parking Attached Garage

Garage Spaces 2

Interior

Interior Features Bath Off Primary, Ceiling Fan(s), Double Pane/Storm Window, Fireplace,

Vaulted Ceiling(s), Walk-In Closet(s)

Appliances Dishwasher(s), Dryer(s), Microwave(s), Refrigerator(s),

Stove(s)/Range(s), Washer(s)

Fireplace Yes
of Fireplaces 1
Fireplaces Gas

Exterior

Exterior Features Metal/Vinyl, Wood

Lot Description Curbs, Paved, Sidewalk

Foundation Poured Concrete

School Information

District Auburn

Elementary Lakeland Hills Elem

Middle Mt Baker Mid

High Auburn Riverside Hig

Additional Information

Days on Market 72

Cumulative Days on Market 72

Days on Website 80

HOA Fees \$360

HOA Fees Frequency Annually