

\$699,950 - 1471 Van Sickle Avenue, Buckley

MLS® #2394628

\$699,950

4 Bedroom, 3 Bathroom, 3,226 sqft

Residential on 0.18 Acres

Buckley, Buckley, WA

Must-see rare gem in the desirable Conner Homes community! This spacious 3,226 sq ft home features 4 bedrooms, 2.75 baths, and a versatile den—perfect for a home office or guest space. Move-in ready with fresh interior paint, elegant quartz countertops, and stainless steel appliances. Enjoy year-round entertaining under the covered patio with a built-in gas line—ideal for cozy fires or summer BBQs. The fully fenced yard and 3-car garage add both privacy and functionality. Packed with upgrades, including a 50-amp generator outlet, a dedicated garage circuit for large appliances, and a brand-new tankless water heater. Don’t miss this opportunity!



Built in 2015

Essential Information

MLS® #	2394628
List Price	\$699,950
Sale Price	\$700,000
Price Per SqFt	\$217
Bedrooms	4
Bathrooms	3
Full Baths	2
Square Footage	3,226
Acres	0.18
Year Built	2015
Type	Residential

Sub-Type	Single Family Residence
Status	Sold

Community Information

Address	1471 Van Sickle Avenue
Area	111 - Buckley/South Prairie
Subdivision	Buckley
City	Buckley
County	Pierce
State	WA
Zip Code	98321

Amenities

Parking Spaces	3
Parking	Driveway, Attached Garage, Off Street
Garage Spaces	3

Interior

Interior Features	Bath Off Primary, Double Pane/Storm Window, Dining Room, Fireplace, High Tech Cabling, Walk-In Closet(s), Water Heater
Appliances	Dishwasher(s), Disposal, Dryer(s), Microwave(s), Refrigerator(s), Stove(s)/Range(s), Washer(s)
Fireplace	Yes
# of Fireplaces	1
Fireplaces	Gas

Exterior

Exterior Features	Cement Planked, Wood, Wood Products
Lot Description	Curbs, Paved, Secluded, Sidewalk
Foundation	Pillar/Post/Pier, Poured Concrete, Slab

School Information

District	White River
Elementary	Elk Ridge Elem
Middle	Glacier Middle Sch
High	White River High

Additional Information

Days on Market	76
Cumulative Days on Market	76

Days on Website	82
HOA Fees	\$46
HOA Fees Frequency	Monthly