

\$311,000 - 6404 Isaac Avenue Se D-23, Auburn

MLS® #2421032

\$311,000

1 Bedroom, 1 Bathroom, 802 sqft

Residential on 0.05 Acres

Lakeland, Auburn, WA

Just like new! Nicely updated in desirable Carrara! A light & bright home w/ tile entry, spacious great room w/cozy FP, dining room, slider to private balcony-BBQ, garden, relax. Kitchen w/ breakfast bar, newer sink, faucet, all appliances match and are like new. Spacious primary with large walk-in closet. Full bath with soaking tub. Separate laundry room with full size W/D, storage and new high end efficient water heater. Extra deep-attached garage with tons of storage & offers garage to home entry. Situated near Lakeland Town Center, walk to schools, shopping, dining, walking trails, playgrounds, parks, sport courts. Easy access to freeways & Sounder. Short distance to enjoy nearby lakes. Low HOA dues include water/sewer. Move in ready!



Built in 2005

Essential Information

MLS® #	2421032
List Price	\$311,000
Sale Price	\$308,000
Price Per SqFt	\$384
Bedrooms	1
Bathrooms	1
Full Baths	1
Square Footage	802
Acres	0.05
Year Built	2005

Type	Residential
Sub-Type	Condominium
Style	Traditional
Status	Sold

Community Information

Address	6404 Isaac Avenue Se D-23
Area	109 - Lake Tapps/Bonney Lake
Subdivision	Lakeland
City	Auburn
County	Pierce
State	WA
Zip Code	98092

Amenities

Parking Spaces	1
Parking	Individual Garage
Garage Spaces	1

Interior

Interior Features	Dryer-Electric, Fireplace, Insulated Windows, Jetted Tub, Vaulted Ceiling(s), Walk-In Closet(s), Washer, Water Heater
Appliances	Dishwasher(s), Disposal, Dryer(s), Microwave(s), Refrigerator(s), Stove(s)/Range(s), Washer(s)
Fireplace	Yes
# of Fireplaces	1
Fireplaces	Electric
# of Stories	2

Exterior

Exterior Features	Metal/Vinyl, Stone
Lot Description	Paved

School Information

District	Auburn
Elementary	Buyer To Verify
Middle	Buyer To Verify
High	Buyer To Verify

Additional Information

Days on Market	34
Cumulative Days on Market	34
Days on Website	24
HOA Fees	\$485
HOA Fees Frequency	Monthly